



## 2010 High School Fall Tip-Off League Rules

1. All games will consist of two (2) twenty (20) minute running halves. The game clock will stop on all whistles in the last two (2) minutes of **each half**. The game clock will continue to run if a team is ahead by twenty (25) points or more in the last two (2) minutes of **each half**.
2. Teams will be allotted three (3) full timeouts and two (2) thirty-second timeouts per game.
3. Each halftime will consist of four (4) minutes.
4. Overtime periods will be four (4) minutes in length with each team having one (1) additional full time out. Clock will stop on every whistle in the **last minute of play**.
5. You may press the entire game unless the winning team is up by twenty (25) or more points.
6. Sportsmanship with the Winning Ways Basketball program is an essential element. Any act of un-sportsmanlike conduct or lack thereof will NOT be tolerated and is at the discretion of the League Director. If a player or coach is ejected from a game they will sit out the following game. Consequences for a second ejection will be at the discretion of the League Director.
7. No additions may be made to the team roster after **September 18, 2010**.
8. All participants must play in a **minimum** of three (3) regular season league games in order to be eligible for the post-season tournament.
9. No substitution rules apply. There are no required minimum or maximum minutes that a player must play. Playing time is granted at the discretion of each coach.
10. All jerseys must be clearly numbered. **NO** game or practice jerseys are allowed.
11. Double uniform numbers are legal. The coach must notify the scorekeeper and officials before the game.
12. Each team must provide their **own** warm-up balls. Winning Ways will provide the game ball.
13. There is no post season tournament.